

FORESHORTENING

THERE ARE MANY APPROACHES TO FORESHORTENING THE FIGURE. YOU WILL WANT TO TRY EACH OF THESE METHODS AS WELL AS COMBINE THEM.

1. **PERSPECTIVE-** THE RULES OF PERSPECTIVE APPLY TO THE FIGURE. SIMPLIFY THE BODY DOWN TO CYLINDERS.



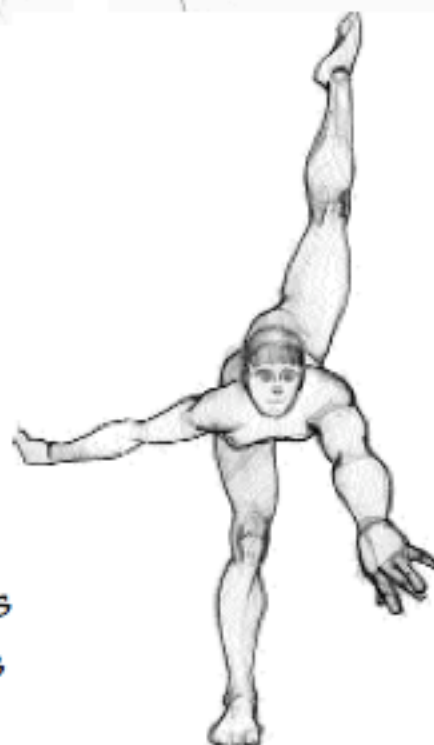
2. **FIND THE POSITION OF THE JOINTS-** THEN FILL IN THE FORMS IN BETWEEN. THIS HELPS YOU LINE UP THE BODY PARTS UP. LOOK FOR POINTS LIKE HIPS, KNEES, ANKLES, SHOULDERS, ELBOWS, AND WRISTS



3. **OVERLAP SHAPES-** AS OBJECTS COME CLOSER THEY ARE LARGER. OBJECTS FURTHER AWAY SHRINK. OVERLAPPING PARTS AND LINES GIVE THE ILLUSION OF 3-DIMENSIONAL SPACE



4. **SPIRALS OR TORNADOES-** THIS IS VERY SIMILAR TO GESTURE TECHNIQUE. IT HELPS YOU DRAW THE CYLINDER OR ALLENTOID SHAPES IN A FORESHORTENED VIEW.



5. **ACCENTUATE THE VALUE-** YOU CAN PUSH OBJECTS FURTHER BACK BY PUTTING THEM IN SHADOW. YOU CAN BRING OBJECTS TO THE FRONT WITH BOLDER OUTLINES